**StarterBook - 5/17 Homework**

1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?
   * Theatre category had the most campaigns and experienced the most success in their campaigns.
   * Campaigns in the ‘plays’ sub-category had more than in any other sub-category. Campaigns in this sub-category also proved to have a success rate with over 50% of those campaigns being successful.
   * US based campaigns are more likely to succeed than others.
2. What are some limitations of this dataset?
   * The sub-categorizing of the data seems to different for some campaign types. For example, the music category is broken up into several sub-categories, more than the other categories.
3. What are some other possible tables and/or graphs that we could create?
   * We could investigate the length of time each campaign was active and if that is associated with the success or failure.
   * Within the Theatre category, we could analyze to see if there is a type of theatre that tends to succeed.
   * Also do some analysis looking into the # of backers in relation to the chances of the campaign succeeding